RQ1 Can severity level be determined by topic modelling and are certain topics more severe than others?

RQ2 Does the severity level change and if so, how does it change?   
RQ3 Are bugs in one severity class fixed faster than in other classes?  
RQ4 Do bug reports in one severity class have longer descriptions than in other classes?  
RQ5 How do severity classes differ in terms of bug owners, bug reporters, and owner or reporter workload?

RQ6 How do the topics determined for bug descriptions differ across classes of severity and platform?